For X-Plane v970, v1051, v1141 ...

De Havilland Canada DHC-6 Twin Otter
(DHC-6-100, -200 & -300)

-Original 3D files (for FlightGear) by Syd Adams.
-Conversion of the 3D files for X-Plane use by G.P. Lyons (gplv3).
-v970 X-Plane model by Pedro van Leeuwen.

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original authors.

Abbreviations/codes for the different versions (folder name)
LP – Landplane, version on standard wheels.
FP – Flotaplane, version on amphibious floats (retractable landing
gear) -For simpler use in XP I have fitted this one with water
rudder (operational but not visible in 3D).
T – Tundra, version on tundra tyres.
Skydive – Version with skydive door and interior (visuals only).
Sskis – Version on straight skis -no wheels!- use this one only on
snowy/icy surfaces.
SPC – Floatplane, version on straight floats -no wheels/landing
gear!- -Like the RL floatplanes, without water rudder (hint: steer
by means of differential power/throttle).

Keystrokes for animated parts (doors, skis…) on model 3Dv2.5 & up
(as from dec.2018).

Note on the 3D cockpit's dashboard the small 'Y' and 'P' slightly to
the left of the inner/mid/outer marker beacon warning lights (white,
yellow, blue):
-click on 'Y' to hide/show the yoke.
-click on the 'P' to show/hide the pop-up window with the switches
and A/P panel.

Function keys (keyboard operation)
<shift>F1 = open/close copilot door RH
<shift>F2 = open/close pilot door LH
<shift>F3 = open/close pax door or para door LH
<shift>F4 = open/close pax cargo door LH
<shift>F5 = open/close baggage hatch LH
<shift>F6 = open/close small PAX door RH
<shift>F7 =
<shift>F8 =
<shift>F9 = show/hide skis

Hints – What else can you do

If you are a plain beginner (applies to v1141 and v120x downloads)
Just stick to downloading and using only the ready-to-fly versions.

There's only a few of them, but representative for the most common
variants —see the abbreviations above to aid your choice.

If you have a basic knowledge of X—Plane and the setup of its
folders/directories (applies to v1141 downloads)
You can mix'n'match the files to build the Twin Otter of your
liking... Download the BYT files (Build Your Twotter <grin>) and
proceed as follows:
—Pick the desired Twotter variation from the 'BYT—all_acfs' set and
unzip (rename the resulting folder if you like).
—Unzip the 'BYT—base_parts' and copy∗ the contents of the resulting
folder to the folder of the previous step (the variant you are
building) ∗that is çopy' and not 'move' as you may want to build
more variations...

If you also have a reasonable knowledge of PlaneMaker (applies to
v1141 and v120x downloads)
The next step...
You can also pick and use to the panel layout of your choice —yay!—
By all means, have a look at all de variations of the BYT pack; a
number of these variations have different panel layouts with other
instruments/gauges.
I'll leave it cup to you to copy/import complete panels of only copy
and replace selected parts/instruments as you like.

Have fun!
Pedro